By insisting that the first six derivatives match at x = 0, we can create a 6th degree polynomial $P_6(x)$ that approximates $\cos(x)$ fairly well. That is, by forcing $P_6(x)$ to satisfy

$$P_{6}(0) = \cos(0) \qquad P_{6}^{(4)}(0) = \cos(0) P_{6}^{\prime}(0) = -\sin(0) \qquad P_{6}^{(5)}(0) = -\sin(0) P_{6}^{\prime\prime}(0) = -\cos(0) \qquad P_{6}^{(6)}(0) = -\cos(0) P_{6}^{\prime\prime\prime}(0) = \sin(0)$$

We can find $P_6(x)$ so that

$$P_6(x) = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!}$$
 approximates $\cos(x)$ near 0.

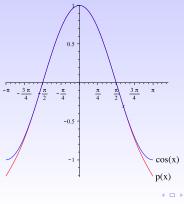
Math 104-Calculus 2 (Sklensky)

In-Class Work

March 21, 2012 1 / 5

$$P_6(x) = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!}$$
 approximates $\cos(x)$ near 0.

(For those who've seen them before, this is a Taylor (or MacLaurin) polynomial.)



Math 104-Calculus 2 (Sklensky)

In-Class Work

March 21, 2012 2 / 5

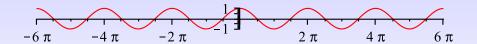
We can use these Taylor Polynomial approximations to approximate

- The value of a more complicated function at a particular point
- The derivative of a more complicated function at a point
- The integral of a more complicated function at a point

(日)

The more derivatives at x = 0 we match (the higher *n* is), the better $P_n(x)$ does at approximating cos(x) away from x = 0.

The following is a graph of $P_{50}(x)$:



Math 104-Calculus 2 (Sklensky)

In-Class Work

March 21, 2012 4 / 5

Goal:

Work toward formalizing the idea of an **infinite sum**, so that we can use "infinite degree polynomials" to replace transcendental functions (because they're equal).

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