- 1. Decide among you who will be player 1 and who will be player 2
- 2. The two players both start with the same "bankroll" (how much money you have to spend) of \$20.
- 3. Player 1 goes first and must bid some number of dollars to buy the stakes, which is \$10.
- 4. Player 2 may either bid some larger sum of money to buy the \$10, or may pass (in which case the \$10 goes to player 1).
- 5. Bidding proceeds until someone passes or until someone's bankroll is exhausted.
- 6. High bidder pays whatever he/she bid, and receives the \$10.
- 7. Low bidder pays whatever he/she last bid and receives nothing!

We "fix" the money units	\$ 10
No one can break the units	Can't spend \$1
Auction the "stakes" (money)	stakes = \$20
s denotes stakes, in units	s=2
Two players bid	P1 and P2
Each has same amt of money	bankroll=\$20
b denotes bankroll, in units	b=2
P1 bids first; can not pass	
P2 may bid higher or pass	
Bidding proceeds 'til someone passes	
or bankroll is exhausted	
High bidder pays what he/she bid	Receives the stakes
Low bidder pays what he/she bid	Receives nothing