More Perspective Techniques

1. How do we subdivide a rectangle into 4 (or 8) equal and side-by-side smaller rectangles?

2. How do we subdivide a rectangle into 3 equal and side-by-side smaller rectangles? How about 5? 6?

3. How do we draw an exact duplicate of a rectangle so that the results are in line with each other, but **not** adjacent:

   (a) If we know where we want the edge closest to the original rectangle to go?

   (b) If instead we know where we want the edge farthest from the original rectangle to go?